Kelli B Wilson

Concept Artist & 3D Modeler

(509) 831-4365

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Software

- Maya 2017/2018
- Photoshop
- Zbrush/Sculptris

- Substance Painter
- Headus
- Unity

Summary of Qualifications

- Great attention to detail
- Adaptable, self-motivated and quick learning
- Able to work in groups or independently
- Solid organizational skills

- Foundation as a 2D Traditional artist
- Experienced in digital 2D art & painting
- Able to take a concept and bring it into 3D

Professional Experience:

Industrial Café and Saloon

Oct. 2015 - Present

Dish Washer

- Cleaned, washed and restocked dishes, utensils and other cookware
- Maintained clean and safe work environment
- On call prep-cook

The Art Institute of Portland Student VR Production

June 2017 - March 2018

Concept Artist and 3D Modeler

- Main concept artist for Team Fighting Words production group
- Took direction and adjusted all concepts as needed
- Sculpted 3D human heart asset
- Concepted, built and textured 3D Hanging Tapestry asset
- Minor Foley work, collected and created sound samples, assisted editing

Horizon Distribution Inc.

Aug. 2013 - June 2014

Order Picker

- Correctly filled orders using hand held scanner
- Organized, stocked, and cleaned shelved goods
- Effectively performed quality control to ensure shipments were correct the first time
- Safe operation of riding lift truck

Market Street Café & Grocery

June 2005 - June 2011

Stock Clerk and Bus Person

- Rotation and stocking of various coolers, freezers and shelf items
- Purchased and transported various store and kitchen items
- Bussed tables and dishes

Education

The Art Institute of Portland Bachelor of Fine Arts in Game Art and Design

2018

Columbia Basin Community College

Pursued general educational requirements

June 2011 – June 2012